

1. OBJECTIVE

The objective of the SōngHè Singapore National Age Group 2026 is to foster and promote goodwill, comradeship, friendship & sportsmanship amongst the local bowling fraternity. It will be held from 14 March 2026 to 21 March 2026 at SingaporeBowling @ Rifle Range.

2. ELIGIBILITY

This Tournament is open to all Singapore Citizens and Permanent Residents who are members of Clubs affiliated to the Singapore Bowling Federation and whose membership is current for the duration of the Championship. It is the bowler's responsibility to check the status of eligibility.

3. CLASSIFICATION / FORMAT OF PLAY

Bowlers are eligible to participate under the following classification:

- **Under 12:** for boys & girls born in 2014 and after
- **Under 16:** for boys & girls born in 2010 and after
- **Under 18:** for boys & girls born in 2008 and after
- **Under 21:** for boys & girls born in 2005 and after
- **Under 26:** for boys & girls born in 2000 and after

Min. of 5 teams per division per gender is required in order to proceed.

3.1 FORMAT OF PLAY

This tournament uses an All-Events format (i.e. Singles, Doubles and Team) consisting of the Boys and Girls Division for the respective age groups listed above.

- **SINGLES:** 3 games will be bowled in this event.
- **DOUBLES:** Shall consist of 2 bowlers in the registered team bowling 3 games each. The combined pinfalls of these 2 bowlers shall determine the total pinfalls for the event.
- **TEAM:** Shall consist of 4 bowlers in the registered team bowling 3 games each. The combined pinfalls of these 4 bowlers shall determine the total pinfalls for the event.
- **ALL-EVENTS:** The total pinfalls bowled by an individual bowler in the Singles, Doubles, Team (total of 9 games) will determine the final positions in the All-Events.

4. SUBSTITUTION

Substitution of bowler is allowed, but once a bowler is substituted, he/she will not be allowed to bowl in the subsequent events.

5. REGISTRATION & ENTRY FEES

DIVISION	REGISTRATION FEE
Under 12	\$330 per team
Under 16	\$330 per team
Under 18	\$330 per team
Under 21	\$350 per team
Under 26	\$350 per team
Masters	\$90 per bowler

**Fees are inclusive of GST*

- 5.1 A lower division bowler playing in a higher division will have his/her score classified according to the division entered and paid for.
- 5.2 All entries will be based on first-come, first-served basis and must be submitted to us via **GOOGLE FORM**.
- 5.3 Mode of payment will be via e-NETS QR / PayNow QR only. The QR code will be furnished, once the division is confirmed to proceed & minimum participants required.
- 5.4 No refunds will be made after an entry has been paid, registered and accepted.
- 5.5 The tournament director reserves the right to reallocate squad times or mix divisions and teams into an available squad (Refer to Schedule).

6. OILING PATTERN

One oiling pattern will be used throughout this tournament.

7. MASTERS EVENT

7.1 Based on the total 9 games combined pinfalls from All Events, the Top 50% of participants in the respective division (rounded up to the nearest even number) or as per stated below, whichever is lower, will qualify for the Masters Event. There shall still be a minimum of 24 Masters Qualifiers in each division per gender, however, a 'Minus 2 rule' will then apply if there are less than 26 bowlers in the division.

Division	No of Masters Qualifiers		Total
	Boys	Girls	
Under 12	36	24	60
Under 16	36	36	72
Under 18	36	24	60
Under 21	36	14	50
Under 26	36	24	60

**Organisers reserve the right to amend the numbers based on the number of participants.*

7.2 FORMAT OF PLAY

- All finalists will bowl 8 games scratch.
- The total 8 games combined pinfalls will determine the final positions.
- The Masters Event will be played on cross lanes.
- Lane change after every game.

7.3 CHECK-IN PROCEDURE / MASTERS EVENT

- All Masters finalists are to check-in personally at the tournament desk at least 30 minutes before the scheduled time for the Masters Event, failing which he/she will be disqualified and the respective reserve(s) will be called.
- Calls will be made at 3 minutes, 2 minutes and 1 minute prior to check-in time. The clock in the bowling centre will be the official timepiece.

8. TARDY BOWLERS

8.1 In the event of tardy bowlers (except during Masters Event), the bowler may be permitted to join in at the frame of the game that the opponent bowler is bowling, in the respective lane. This is only applicable within the first game of the opponent bowler. Should the tardy bowler still be absent after the opponent bowler has commenced his/her second game of the event, the tardy bowler will be deemed as no show for the event.

8.2 A tardy player who is allowed to bowl will be placed LAST in his/her team's line up, commencing at the frame of the game that the opponent bowler is bowling, in the respective lane.

9. TIE-BREAKING PROCEDURES

9.1 When a tie is registered in the Qualifying Events, the player with the highest game, in the respective qualifying series, shall advance. If this still ends in a tie, the next high game will be counted, and / or repeated until the tie is broken.

9.2 The games played during each event (eg. Singles, Doubles, Team, All Events & Masters Event) will be used to determine the respective event's tie-breaker.

9.3 When a tie is registered in the Masters Event, the player with the highest game in the Masters Event series, shall advance. If this still ends in a tie, the next high game will be counted, and/or repeated until the tie is broken.

10. BOWLER'S ATTIRE

10.1 Bowlers are required to be properly and appropriately dressed for bowling. If, in the opinion of the Tournament Director, a bowler is not appropriately dressed, he/she may not be permitted to bowl.

10.2 MALE BOWLERS MUST WEAR PANTS OR SLACKS AND ARE NOT ALLOWED TO WEAR SLEEVELESS SHIRTS AND/OR JEANS, CARGO, SHORTS & BERMUDAS.

10.3 Female bowlers may wear skirts, shorts, pants, slacks or dress shorts and ARE NOT ALLOWED TO WEAR SLEEVELESS SHIRTS AND/OR JEANS & CARGO.

10.4 In the event of TV/Live Stream coverage, it is the prerogative of the Tournament Manager to stipulate the attire to be worn.

11. BOWLING BALLS

11.1 **ALL BALLS LISTED ON OUR PROHIBITED BALL LIST WILL NOT BE ALLOWED IN THIS TOURNAMENT.** If the bowler is found to be using a prohibited ball at any time during the tournament, the bowler will be disqualified from all events with immediate effect.

11.2 It is the bowler's responsibility to ensure that all bowling balls used for the tournament are verified for correctness of weight and other specifications conforming to International Bowling Federation Rules and Regulations. The Tournament/Technical Committee reserves the right to examine the balls used by the participants. Use of an illegal ball is grounds for disqualification and forfeiture of all games, prizes and standings aside from any other penalties that may be imposed.

11.3 Altering the surface of the bowling ball can only be made during the practice throw of each block. NO SURFACING IS ALLOWED IN BETWEEN GAMES. Surfacing can only be made at the respective areas. NO LIQUIDS ARE ALLOWED TO BE USED DURING PRACTICE.

11.4 The specification eliminating the use of balance holes will be in effect for this tournament.

12. PRIZES & TROPHIES

12.1 Prizes in the form of Cash Vouchers and trophies/medals will be awarded to the winners of the various divisions/gender in their respective events and cannot be exchanged.

12.2 There shall be no SBF Perfect Games / High Game awards throughout the Tournament. Bowling Centre House Awards DO NOT APPLY as well.

13. SLOW BOWLING

13.1 Slow Bowling is strictly not allowed and bowlers must bowl when it is their turn to do so.

13.2 Players shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery if the lanes immediately adjacent to them on both the right and left are clear.

13.3 A player is given 30 seconds from the moment the previous bowler steps down from the approach to the time the ball leaves the hand of the bowler. Officials will be using stop watches to randomly check the timing of the bowlers in their delivery.

13.4 Bowlers are to observe a one lane courtesy at all times.

13.5 A player failing to observe these procedures shall be warned by an authorized tournament official as follows:

- First verbal warning for the first offence (no penalty)
- Second verbal warning for the second offence (no penalty)
- Third verbal warning and succeeding offence in any block of games, penalty shall be zero pinfalls for the frame.

14. INTERRUPTED GAME(s)

14.1 The Tournament Director may authorize the completion of a game and series on another pair of lanes when equipment failure on the lanes would delay the normal progress of the series. An interrupted game and series that cannot be completed must resume from the point of interruption.

14.2 In the event the score of any game is lost and/or erased and cannot be recalled and/or traced due to power or equipment failure, the bowler concerned will be required to re-bowl a new game when the power supply resumes or equipment is repaired. However, all scores of completed games that have been recorded in the official score sheet shall remain unchanged.

15. LANE BREAKDOWN

15.1 If a pair of lanes becomes unusable or unplayable before or during the squad games as determined by the tournament director or its assigned official, any available pair of lanes provided by the bowling centre shall be assigned to affected participant(s) or shall wait for the next available squad. Any interrupted game(s) or series must resume from the point (frame) of interruption. Practice throws (if any) shall be given at the discretion of the Participating Centre Manager. In the event that a next available squad is offered in place, participants will be given the same amount of practice time as accorded to the rest of the squad.

15.2 In the event where the wait for rectification is more than 15 minutes on the same lanes, the affected bowler(s) will be entitled to 1 warm up shot on the lane once the fault is resolved.

15.3 Should a change of pair be required, the affected bowler(s) will be entitled to 2 practice throws per lane on the new pair.

16. PROTESTS

16.1 Protest involving eligibility or general playing rules must be submitted in writing to the Technical Committee not later than 24 hours after the game in which the infraction occurred or before prize presentation, whichever is sooner. If no written protest is filed prior to the expiration period as stated above, the game or games shall stand as bowled. Each protest under this rule shall not be construed to cover a similar or previous violation.

16.2 All Other Protests

- Protest involving the Qualifying Event(s) must be lodged with the Tournament Committee in writing, no later than 2 hours after the completion of the squad in which the protest has arisen.
- When a protest involves the Masters Event, such a protest must be lodged with the Tournament Committee on the spot, in any case before the commencement of the Stepladder Event.
- Protests involving the Stepladder Event must be brought to the attention of the Tournament Committee on the spot.

- No protests will be entertained after the presentation of prizes.

16.3 Withholding of Prizes

- When a protest is lodged involving the final positions in any event and pending the decisions of appeals to SBF, the Tournament Director reserves the right to withhold presentation of prizes for the event pending the outcome of the appeal.

16.4 Error in Scoring

- The Tournament Officials immediately upon discovery of such errors will correct errors in scoring or calculation.
- Protests involving errors in scoring will only be entertained if such protests are brought to the attention of the Tournament Director or his appointed official on duty on the spot.

16.5 Fouls

- Protests involving fouls must be brought to the attention of the Lane Marshall before the bowler moves off the foul line.
- No protest will be entertained after the bowler has stepped away from the foul line.

17. MATTERS NOT PROVIDED FOR

The tournament director whose decision shall be governed by International Bowling Federation General Rules & Regulations, shall decide on any matter arising, which is not covered in these Rules & Regulations. Such a decision shall be final, subject only to an appeal to be made in writing to Singapore Bowling Federation General Council within 24 hours of the decision of the tournament director.