

Rules & Regulations

<p>1. OBJECTIVE The objective of the 52nd Singapore Nationals & 7th National Youth Championships 2022 is to foster and promote goodwill, comradeship, friendship & sportsmanship amongst the local bowling fraternity. It will be held from 28 May - 11 June 2022 at SingaporeBowling @ Rifle Range.</p> <p>2. ELIGIBILITY This Tournament is open to all Singapore Citizens and Permanent Residents who are members of Clubs affiliated to the Singapore Bowling Federation and whose membership is current for the duration of the Championship. It is the bowler's responsibility to check the status of eligibility.</p> <p>3. CLASSIFICATION / FORMAT OF PLAY Bowlers must meet the requirement of the below classifications for the respective divisions. Each division will require a minimum of 24 participants in order to proceed.</p> <p>3.1 GENDER SPECIFIC DIVISIONS - OPEN / YOUTH / UNDER 18 / UNDER 16 / UNDER 12</p> <ul style="list-style-type: none"> ➢ Open: All male and female bowlers, regardless of age or average, are eligible to participate in this division. ➢ Youth: All boys and girls who are born in the year 2001 and after. ➢ Under 18: All boys and girls who are born in the year 2004 and after. ➢ Under 16: All boys and girls who are born in the year 2006 and after. ➢ Under 12: All boys and girls who are born in the year 2010 and after. <p>3.2 MIXED GRADED DIVISION</p> <ul style="list-style-type: none"> ➢ All Male & female bowlers, regardless of age or average ➢ Have not been in the SBF National Programme between 2018 – 2022, and ➢ Have not been in Top 3 final positions in any of the Graded/Graded 'A'/Open divisions of any SBF or ABF organised tournaments between 2019 – 2022. <p>Handicap: Female bowlers will receive ten (10) pin handicap per game throughout the whole tournament.</p> <p>3.3 MIXED SENIORS DIVISION All Male & female bowlers born in 1972 and before. Handicap: One (1) pin handicap will be given to bowlers born in year 1967 and before and thereafter, one (1) pin for 1-year age ascending. Female bowlers will receive additional fifteen (15) pins per game throughout the whole tournament. *Please refer to the handicap chart.</p> <p>3.4 FORMAT OF PLAY & LANE MOVEMENT The tournament will be played in Classic format, with 2 blocks of 6 games (total of 12 games), played over 2 days, for the qualifying round. The games will be played on cross lanes, with up to 5 bowlers per pair of lanes. There will be a 5 minutes practice throw at the start of each block of 6 games. Lane change will be after every 2 games, with those on odd numbered lanes moving 2 pairs of lanes to the left, and those even numbered lanes moving 2 pairs of lanes to the right. The total 12 games combined pinfalls from the 2 blocks (with respective handicap for Mixed Graded & Mixed Senior Divisions) will then determine the Masters Qualifying Positions and the respective division's finalist shall proceed to their respective Masters Event. For number of Masters Qualifiers of the respective division, please refer to Point 8.</p>	<p>4. SUBSTITUTION Substitution is not allowed throughout the tournament.</p> <p>5. REGISTRATION & ENTRY FEES & SQUAD TIMES</p> <table border="1" style="width: 100%;"> <thead> <tr> <th>DIVISION</th> <th>REGISTRATION FEE</th> </tr> </thead> <tbody> <tr> <td>Under 12</td> <td>\$200 per bowler</td> </tr> <tr> <td>Under 15</td> <td>\$200 per bowler</td> </tr> <tr> <td>Under 18</td> <td>\$220 per bowler</td> </tr> <tr> <td>Youth (Under 21)</td> <td>\$220 per bowler</td> </tr> <tr> <td>Mixed Seniors (Singles)</td> <td>\$240 per bowler</td> </tr> <tr> <td>Mixed Graded</td> <td>\$260 per bowler</td> </tr> <tr> <td>Open</td> <td>\$280 per bowler</td> </tr> </tbody> </table> <p>5.1 A lower division bowler playing in a higher division will have his/her score classified according to the division entered for.</p> <p>5.2 All entries will be based on first-come, first-served basis and must be submitted to us via GOOGLE FORM by 19 May 2022, 2359hrs.</p> <p>5.3 Mode of payment will be via e-NETS QR / PayNow QR only. The QR code will be furnished latest by 16 May 2022, once the division is confirmed to proceed, subject to the Covid Measures nearer to date & minimum participants required.</p> <p>5.4 No refunds will be made after an entry has been paid, registered and accepted.</p> <p>5.5 The tournament director reserves the right to reallocate squad times or mix divisions into an available squad (Refer to Schedule).</p> <p>6. COVID-19 BOWLSAFE MEASURES The tournament shall be carried out with safe distancing measures as outlined in the BowlSafe Guidelines approved by Sport Singapore. Bowlers are also reminded to:</p> <ul style="list-style-type: none"> ➢ Reduce mingling across lanes/zones and congregation/crowding. ➢ Ensure that a face mask is properly worn, covering the nose and mouth with an effective seal, at all times when bowling. ➢ Seek medical help if you are unwell and refrain from bowling ➢ Practice good hygiene, frequent use of hand sanitizer ➢ Avoid all forms of physical contact, e.g. high fives, fist bumps, cheering etc. <p>The organiser have the right to refuse entry or terminate a bowler's game if bowlers are found to display any of the covid-19 symptoms (coughing, sneezing, difficulty in breathing). While we seek for everyone's cooperation in adhering to the BowlSafe measures, penalties will be imposed to a bowler, in case of any violation, directly or indirectly.</p> <ul style="list-style-type: none"> ➢ 1st Violation: Verbal Warning ➢ 2nd / Repeated Violation: The affected bowler will receive a penalty of minus 20 pinfalls to his / her score in the event where the violation occurred. ➢ 3rd / Repeated Violation: The affected bowler shall be disqualified for the rest of the tournament. <p>7. OILING PATTERNS There are 3 different oiling patterns to be used for this tournament. Only Open & Youth Divisions will be playing on 2 Oiling patterns, while all other divisions shall play on just Pattern B through the tournament. Open Division Block 1: Pattern A Block 2: Pattern C Masters/Match Play: Both patterns Youth Division Block 1: Pattern A Block 2: Pattern B Masters/Match Play: Both Patterns Both Patterns – Pattern A on Odd numbered lane, other pattern (B or C) on Even numbered lane, played concurrently on cross lane play.</p>	DIVISION	REGISTRATION FEE	Under 12	\$200 per bowler	Under 15	\$200 per bowler	Under 18	\$220 per bowler	Youth (Under 21)	\$220 per bowler	Mixed Seniors (Singles)	\$240 per bowler	Mixed Graded	\$260 per bowler	Open	\$280 per bowler
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8. MASTERS EVENT QUALIFIERS

- 8.1 The Masters qualifying will be based on the total 12 games combined pinfalls (with handicap for applicable divisions).
- 8.2 **(Except Mixed Graded & Mixed Seniors Divisions)** The number of Masters finalists will be tiered, based on the number of participants in the division.
- 31 – 59 Participants: Top 50%, rounded up to the nearest multiple of 4, or Top 24, whichever is lower. Minimum of 20 Masters Finalists.
 - 60 or more Participants: Top 50%, rounded up to the nearest multiple of 4, with maximum of up to 36 Masters Finalists.
- 8.3 **For Open & Youth divisions**, the number of Masters Finalists, based on the calculation from Point 8.2, will include the guaranteed spot for the Defending Champions, unless their spot is given up due to reasons stated in Point 9.
- 8.4 **For Mixed Graded & Mixed Seniors Divisions** The number of Masters finalists will be tiered, based on the number of participants in the division.
- 31 – 59 Participants: Top 50%, rounded up to the nearest multiple of 4, or Top 32, whichever is lower. Minimum of 20 Masters Finalists.
 - 60 or more Participants: Top 50%, rounded up to the nearest multiple of 4, with maximum of up to 48 Masters Finalists.
- The Top 10 Male & Top 10 Female bowlers will be prioritized on the Masters Finalist qualification, and the remaining slots will then go to the mixed gender pool.

9. DEFENDING CHAMPIONS (OPEN & YOUTH ONLY)

The Defending Champions for Open & Youth divisions shall have a guaranteed spot for their respective Masters event even if they don't play in the qualifying event(s). Should the Defending Champion:

- Choose to take part in the tournament and qualify through the Qualifying Round, his/her Defending Champion vacancy shall go the respective reserve listing.
- not qualify through the Qualifying Round, his/her Defending Champion spot shall be retained for him/her to defend their title.
- Choose **NOT** to take part in the tournament, his/her Defending Champion spot shall be retained for him/her to defend their title
- Be absent or disqualified for the Masters Event, the vacancy shall go to the bowlers on the respective reserve listing.

10. CHECK-IN PROCEDURE – MASTERS EVENT

All Masters finalists are to check-in personally at the tournament desk at least 30 minutes before the scheduled time for the Masters Event, failing which he/she will be disqualified and the respective reserve(s) will be called.

Calls will be made at 3 minutes, 2 minutes and 1 minute prior to check-in time. **The clock in the bowling centre will be the official timepiece.**

11. TIE-BREAKING PROCEDURE

- 11.1 When a tie is registered in the Qualifying Events, the player with the highest game (with handicap, if any), in the respective qualifying series, shall advance. If this still ends in a tie, the next high game will be counted, and / or repeated until the tie is broken
- 11.2 When a tie is registered in the Masters Event, the player with the highest game (with handicap, if any), in the Masters Event series, shall advance. If this still ends in a tie, the next high game will be counted, and/or repeated until the tie is broken.
- 11.3 When a tie is registered within the bracket in the Match Play Event, a 9th and 10th frame roll-off shall be used, and/or repeated until the tie is broken

12. MASTERS EVENT FORMAT

12.1 Men's & Women's Open Masters / Youth Masters

The finalists and the Defending Champion will bowl 8 games scratch. The total 8 games combined pinfalls will determine the Top 16 bowlers who will then proceed to the Match Play Event.

12.2 Mixed Graded Masters / Mixed Seniors Masters

The finalists will bowl 8 games (with applicable handicap). The total 8 games combined pinfalls will determine the Top 16 bowlers who will then proceed to the Match Play Event.

12.3 Under 12 / 16 / 18

The finalists will bowl 8 games scratch. The total 8 games combined pinfalls will determine the Top 16 bowlers who will then proceed to the Match Play Event.

12.4 MASTERS EVENT FORMAT OF PLAY & LANE CHANGE

The Masters Event will be played on cross lanes, with lane change after every 2 games. Bowlers on the odd numbered lanes will move 2 pairs of lanes to the left, and bowlers on the even numbered lanes will move 2 pairs of lanes to the right.

A lane draw for the starting lane will be administered upon Masters Check-in.

13. MATCH PLAY FORMAT

Top 16 Elimination Round: The Top 16 bowlers will be seeded based on Masters Event standings and will bowl 1 game each. The Winners will advance to Quarter Final, and the Non-Winners will have their positions ranked between 9th – 16th Position, based on the order of their Masters Event position (e.g If Seed #1 is a non-winner, his/her position will be ranked as 9th)

Quarter Final: Bowlers will bowl 1 game each. The bowler with the higher score in each bracket, shall advance to the Semi Final, and the Non-Winners will have their positions ranked between 5th – 8th Position, based on the order of their Masters Event position (e.g If Seed #1 is a non-winner, his/her position will be ranked as 5th)

Semi Final: Bowlers will bowl 2 games each. The bowler with the higher 2-games combined pinfalls shall advance to the Grand Final, and the Non-Winners will have their positions ranked between 3rd & 4th Position, **based on their 2-games combined pinfalls in the semi-final. In the event of a tie, the bowler with the higher Masters Position shall advance.**

Grand Final: Bowlers will bowl 2 games each. The bowler with the higher 2-games combined pinfalls shall be declared as the Champion, while the other bowler will have his/her position finalized at 2nd.

Respective Handicap for bowlers in Mixed Seniors & Mixed Graded division will be applicable throughout.

14. TARDY BOWLERS

14.1 In the event of tardy bowlers (except during Masters Event), the bowler may be permitted to join in at the frame of the 1st game that the opponent bowler is bowling, in the respective lane. This is only applicable within the first game of the opponent bowler. Should the tardy bowler still be absent after the opponent bowler has commenced his/her second game of the event, the tardy bowler will be deemed as no show for the event.

14.2 A tardy player who is allowed to bowl will be placed LAST in his/her lane's line up, commencing at the frame of the game that the opponent bowler is bowling, in the respective lane.

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15. BOWLING BALLS

- 15.1** It is the bowler's responsibility to ensure that all bowling balls used during the tournament are verified for correctness of weight and other specifications conforming to International Bowling Federation Rules and Regulations. The Tournament/Technical Committee reserves the right to examine the balls used by the participants. Use of an illegal ball is grounds for disqualification and forfeiture of all games, prizes and standings aside from any other penalties that may be imposed.
- 15.2** Altering the surface of the bowling ball is **ONLY ALLOWED BEFORE COMMENCEMENT/AFTER COMPLETION OF EACH GAME**, provided they are made at the designated area and it must not delay the bowlers and the progress of the game.
- 15.3** The specification eliminating the use of balance holes will be in effect for this tournament.

16. PRIZES/TROPHIES

- 16.1** Prizes in the form of Cash Vouchers/ Products and trophies/medals will be awarded to the winners of the various divisions/gender from the Masters Event and/or Step Ladder Event, and cannot be exchanged.
- 16.2** There shall be no SBF Perfect Games / High Game awards throughout the Tournament. Bowling Centre House Awards DO NOT APPLY as well.

17. SLOW BOWLING

Slow bowling is strictly not allowed and bowlers must bowl when it is their turn to do so. Players preparing to step on the approach and deliver a ball shall have the following rights and obligations:

- 17.1** They may claim right of way only over a player moving to the approach on preparing to bowl on the lane immediately to their left.
- 17.2** They shall yield to a player moving to the approach or preparing to bowl on the lane immediately on their right.
- 17.3** They shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery if the lanes immediately adjacent to them on both the right and left are clear.
- 17.4** A player is given 30 seconds from the moment the previous bowler steps down from the approach to the time the ball leaves the hand of the bowler. Officials will be using stop watches to randomly check the timing of the bowlers in their delivery.
- 17.5** If a player does not observe the procedures outlined in clause 18, it may be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorized tournament official as follows:
- A white card for the first offence (no penalty)
 - A yellow card for the second offence (no penalty)
 - Red card for the third and succeeding offence in any block of games, penalty shall be zero pinfalls for the frame.

18. ERRORS

Errors in scoring or in calculation must be corrected by a responsible tournament official immediately, upon discovery. The tournament director shall decide questionable errors. The time limit for registering protests on scoring errors shall be one hour from the end of the squad for each day of the tournament. Each protest under this rule must be specific in it and shall not be construed to cover a previous or similar violation.

19. MATTERS NOT PROVIDED FOR

The tournament director whose decision shall be governed by International Bowling Federation General Rules & Regulations, shall decide on any matter arising, which is not covered in these Rules & Regulations. Such a decision shall be final, subject only to an appeal to be made in writing to Singapore Bowling Federation General Council within 24 hours of the decision of the tournament director.

20. BOWLER'S ATTIRE

Bowlers are required to be properly and appropriately dressed for bowling. If, in the opinion of the Tournament Director a bowler is not appropriately dressed, he/she may not be permitted to bowl. Male bowlers must wear pants or slacks and are not allowed to wear sleeveless shirts and/or shorts, Bermuda's; female bowlers may wear skirts, shorts, pants, slacks or dress shorts. **MALE AND FEMALE BOWLERS ARE NOT ALLOWED TO WEAR JEANS.**

In the event of TV coverage, it is the prerogative of the Tournament Manager to stipulate the attire to be worn.

21. INTERRUPTED GAME(S)

- 21.1** The Tournament Director may authorize the completion of a game and series on another pair of lanes when equipment failure on the lanes would delay the normal progress of the series. An interrupted game and series that cannot be completed must resume from the point of interruption.
- 21.2** In the event of the score of any game is lost and/or erased and cannot be recall and/or traced due to power or equipment failure, the bowler concerned will be required to re-bowl a new game when the power supply resumes or equipment is repaired. However, all scores of completed games that have been recorded in the official score sheet shall remain unchanged.

22. LANE BREAKDOWN

- 22.1** If a pair of lanes becomes unusable or unplayable before or during the squad games as determined by the tournament director or its assigned official, any available pair of lanes provided by the bowling centre shall be assigned to affected participant(s) or shall wait for the next available squad. Any interrupted game(s) or series must resume from the point (frame) of interruption. Practice throws (if any) shall be given at the discretion of the Participating Centre Manager. In the event that a next available squad is offered in place, participants will be given the same amount of practice time as accorded to the rest of the squad.
- 22.2** In the event where the wait for rectification is more than 15 minutes on the same lanes, the affected bowler(s) will be entitled to 1 warm up shot on the lane(s) once the fault is resolved.
- 22.3** Should a change of lane be required, the affected bowler(s) will be entitled to 2 practice throws on the lane.

23. PROTESTS

Protest involving eligibility or general playing rules must be submitted in writing to the Technical Committee not later than 24 hours after the game in which the infraction occurred or before prize presentation, whichever is sooner. If no written protest is filed prior to the expiration period as stated above, the game or games shall stand as bowled. Each protest under this rule shall not be construed to cover a similar or previous violation. The use of any live stream videos for purpose of protest will not be entertained.

23.1 All Other Protests

Protest involving the Qualifying Event(s) must be lodged with the Tournament Committee in writing, not later than 2 hours after the completion of the squad in which the protest has arisen. When a protest involves the Masters Event, such a protest must be lodged with the Tournament Committee on the spot, in any case before the commencement of the Match Play Event. Protest involving the Match Play Event must be brought to the attention of the Tournament Committee on the spot.

No protests will be entertained after the presentation of prizes.

23.2 Withholding of Prizes

When a protest is lodged involving the final positions in any event and pending the decisions of appeals to either SBF or ABF/IBF, the Tournament Director reserves the right to withhold presentation of prizes for the event pending the outcome of the appeal.

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23.3 Error in Scoring

The Tournament Officials immediately upon discovery of such errors will correct errors in scoring or calculation. Protests involving errors in scoring will only be entertained if such protests are brought to the attention of the Tournament Director or his appointed official on duty on the spot.

23.4 Fouls

Protest involving fouls must be brought to the attention of the Lane Marshal before the delivery of the next ball. No protest will be entertained after the bowler has made his/her second delivery of the frame.