

# **Rules & Regulations**

1.	OBJECTIVE	8.	MASTERS EVENT
	The objective of the National Age Group 2022 is to foster and promote goodwill, comradeship, friendship & sportsmanship amongst the local bowling fraternity. It will be held from 12 March 2022 to 20 March 2022 at SingaporeBowling @ Rifle Range.	il 2 it g	<ul> <li>Based on the total pin-falls from the All-Events,</li> <li>Under 12 - top 24 boys &amp; 24 girls</li> <li>Under 16 - top 24 boys &amp; 24 girls</li> <li>Under 18 - top 24 boys &amp; 24 girls</li> <li>Under 21 - top 24 boys &amp; 24 girls</li> <li>Under 26 - top 24 boys &amp; 24 girls</li> <li>Under 26 - top 24 boys &amp; 24 girls</li> <li>Under 26 - top 24 boys &amp; 24 girls</li> <li>'Minus 2 rule' will apply if there are less than 26 bowlers per gender in the division. Masters finalists will bowl a total of 8 games, scratch; highest total pin-falls after the Masters Event will be crowned Champion in their respective category.</li> <li>The Entry Fee for Masters will be \$70/bowler.</li> <li>CHECK-IN PROCEDURE – MASTERS EVENT</li> <li>All Masters finalists are to check-in personally at the tournament desk at least 30 minutes before the scheduled time for the Masters Event, failing which he/she will be disqualified and the respective reserve(s) will be called. Calls will be made at 3 minutes, 2 minutes and 1 minute prior to check-in time. The clock in the bowling centre will be the official timepiece.</li> </ul>
2. 2.1	<b>ELIGIBILITY</b> The National Age Group Bowling Championships 2022 is a tournament open to all Singapore Citizens and Permanent Residents who are: Current members of Clubs affiliated/associated to Singapore Bowling Federation and whose membership is current for the duration of the Championship		
	<ul> <li>Ligible to participate under the following classification:</li> <li>Under 12: for boys &amp; girls born in 2010 and after</li> <li>Under 16: for boys &amp; girls born in 2006 and after</li> <li>Under 18: for boys &amp; girls born in 2004 and after</li> <li>Under 21: for boys &amp; girls born in 2001 and after</li> <li><u>Inder 21:</u> for boys &amp; girls born in 2001 and after</li> <li><u>inder 21:</u> for boys &amp; girls born in 2001 and after</li> <li>Inder 21: for boys &amp; girls born in 2001 and after</li> <li>inder 21: for boys &amp; girls born in 2001 and after</li> <li>inder 21: for boys &amp; girls born in 2001 and after</li> </ul>	9.	
3.	ENTRY FEE & SQUAD TIME		Please buffer extra time for SafeEntry check-ins.
	Entry Fee: \$280/- per team of 4 bowlers The tournament director reserves the right to reallocate squad times. (Refer to Schedule).	11. 12.	<b>Tie-Breaking Procedure</b> In the event of a tie, the bowler with the highest high game shall advance. If this still ends in a tie, the next high game will be used. If the tie remains unbroken, the bowler with the highest 12th frame from the last game, shall win the tie-breaker. If this still ends in a tie, the next frame will be used and this will continue until the tie is broken. The games played during each event (eg. Singles, Doubles, Team, All Events & Masters Event) will be used to determine the respective event's tie-breaker.
4.	FORMAT OF PLAY         This tournament uses an All-Events format (i.e. Singles, Doubles and Team) of play consisting of the Boys and Girls Division for the respective age groups listed above. Please see attached schedule of play.         > SINGLES: 3 games will be bowled in this event.		
	<ul> <li><u>DOUBLES:</u> Shall consist of 2 bowlers in the registered team bowling 3 games each. The combined pin-falls of these 2 bowlers shall determine the total pin-falls for the doubles event</li> <li><u>TEAM:</u> Shall consist of 4 bowlers in the registered team bowling 3 games each. The combined pin-falls of these 4 bowlers shall determine the total pin-falls for the team event</li> <li><u>ALL-EVENTS:</u> The total pin-falls bowled by an individual bowler in the Singles, Doubles, Team (total of 9 games) will determine the final positions in the All-Events</li> </ul>		ORDER OF BOWLING After a game has started, no changes shall be made in order of play during such series. Once a player is removed from a game, he/she is not allowed to return to bowl in the same game.
			COVID-19 BOWLSAFE MEASURES The tournament shall be carried out with safe distancing measures as outlined in the BowlSafe Guidelines approved by Sport Singapore. Bowlers are also reminded to:
5.	<ul> <li>LANE MOVEMENT</li> <li>Each team will be assigned to a pair of lanes for the Singles, Doubles &amp; Team event, and the games will be played on cross lanes, with no lane change within each event.</li> <li>The lane numbers (administered via backend lane draw) for the</li> </ul>		<ul> <li>No mingling across lanes/zones and no congregation/crowding.</li> <li>Ensure that a face mask is properly worn, covering the nose and mouth with an effective seal, at all times when bowling.</li> <li>Scan the Safe Entry QR codes to check-in/check-out at the bowling centre. Seek medical help if you are unwell and refrain from bowling</li> <li>Maintain safe distancing with another bowler</li> <li>Practice good hygiene, frequent use of hand sanitizer</li> <li>Avoid all forms of physical contact, e.g. high fives, fist bumps, cheering etc.</li> <li>The organiser have the right to refuse entry or terminate a bowler's game if bowlers are found to display any of the covid-19 symptoms (coughing, sneezing, difficulty in breathing).</li> <li>Due to capacity restrictions, only one SBF Registered Coach or one Adult Companion per team will be allowed entry into the tournament venue. Adult</li> </ul>
	<ul> <li>respective blocks will be published on our website and via Telegram, on 11 March 2022, 9.30pm.</li> <li>After completion of each event, we seek cooperation for all participants to clear the bowler's area, so that the centre's staff can proceed to sanitize the area for the next squad.</li> </ul>		
6.	SUBSTITUTION Substitution of bowler is allowed, but once a bowler is substituted, he/she will not be allowed to bowl in the subsequent events.		
7.	TARDY BOWLERS		Companion is only applicable for Under 12 & Under 16 Divisions.
7.1	In the event of tardy bowlers (except during Masters Event), the bowler may be permitted to join in at the frame of the game that the opponent bowler is bowling, in the respective lane. This is only applicable within the first game of the opponent bowler. Should the tardy bowler still be	r (	While we seek for all participants cooperation in adhering to the BowlSafe measures, penalties will be imposed to the bowler(s) or Coach/Adult Companion's bowler(s), in case of any violation. <u>1st Violation:</u> Verbal Warning
7.2	absent after the opponent bowler has commenced his/her second game of the event, the tardy bowler will be deemed as no show for the event. A tardy player who is allowed to bowl will be placed LAST in his/her team's line up, commencing at the frame of the game that the opponent bowler is bowling, in the respective lane.		<ul> <li><u>2nd / Repeated Violation:</u> The bowler(s) will receive a penalty of minus 20 pinfalls to his / her score in the event where the violation occurred.</li> <li><u>3rd / Repeated Violation:</u> The bowler(s) shall be disqualified for the rest of the tournament.</li> </ul>

### Singapore Bowling Federation

131 Rifle Range Rd #04-01 Temasek Club Singapore 588406 Tel: 6440 7388 Fax: 6440 7488 Website: www.singaporebowling.org.sg



## National Age Group 2022 12 – 20 March 2022 SingaporeBowling@Rifle Range

# **Rules & Regulations**

<ol> <li>BOWLER'S ATTIRE Bowlers are required to be properly and appropriately dressed for bowling. If, in the opinion of the Tournament Director a bowler is not appropriately dressed, he/she may not be permitted to bowl. Male bowlers must wear pants or slacks and are not allowed to wear sleeveless shirts and/or shorts, Bernuda's; female bowlers may wear skirts, shorts, pants, slacks or dress shorts. MALE AND FEMALE BOWLERS ARE NOT ALLOWED TO WEAR JEANS. In the event of TV coverage, it is the prerogative of the Tournament Manager to stipulate the attire to be worn.</li> <li>SLOW BOWLING Slow bowling is not allowed and bowlers must bowl when it is their turn to do so. Players preparing to step on the approach and deliver a ball shall have the following rights and obligations:</li> <li>They may claim right of way only over a player moving to the approach on preparing to bowl on the lane immediately to their left.</li> <li>They shall be ready to bowl when it is their turn and shall not delay the start of their approach to the time the claus is the of the moment the previous bowler steps down from the approach to the time the ball leaves the hand of the bowler. Officials will be using stop watches to randomly check the timing of the bowlers in their delivery.</li> <li>If a player does not observe the procedures outlined in clause 14, it may be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorized tournament official as follows:         <ul> <li>A white card for the first offence (no penalty)</li> <li>A yellow card for the periodial Bowling Federation Rules and Regulations. The Tournament/Technical Committee reserves the right to examine the balls used by the participants. Use of an illegal ball is grounds for disqualification and forfeiture of all games, prizes and standings aside from any other penalties that may be infected the yare of the third and succeeding offence in any block of games, penalty shall be zero pinfalls</li></ul></li></ol>	<ul> <li>correct lane if no more than a total of 4 frames have been bowled on a pair of lanes by the players. Should it exceed 4 frames, the game will be completed without adjustment. Any succeeding game must be started on the correct lane.</li> <li><b>18. LANE BREAKDOWN</b></li> <li><b>18.1</b> If a pair of lanes becomes unusable or unplayable before or during the squad games as determined by the tournament director or its assigned official, any available pair of lanes provided by the bowling centre shall be assigned to affected participant(s) or shall wait for the next available squad. Any interrupted game(s) or series must resume from the point (frame) of interruption. Practice throws (f any) shall be given at the discretion of the Participating Centre Manager. In the event that a next available squad is offered in place, participants will be given the same amount of practice time as accorded to the rest of the squad.</li> <li><b>18.2</b> In the event where the wait for rectification is more than 15 minutes on the same lanes, the affected bowler(s) will be entitled to 1 warm up shot on the lane once the fault is resolved.</li> <li><b>19. PRIZES &amp; AWARDS</b></li> <li><b>19. PRIZES &amp; AWARDS</b></li> <li><b>19. PRIZES &amp; AWARDS</b></li> <li><b>19. PRIZES &amp; AWARDS</b></li> <li><b>19. PRIZES &amp; COMPRON</b></li> <li><b>19. PRIZES &amp; COM</b></li></ul>
16.1 The Tournament Director may authorize the completion of a game and	

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