

Rules & Regulations

1. Name

This league, organized by the Singapore Bowling Federation (SBF), shall be known as the **Primary Schools Bowling League 2017**.

2. Objective

The purpose of this league is to introduce and promote bowling league game among primary schools, besides fostering and maintaining the spirit of good fellowship and true sportsmanship among students.

3. Membership and Eligibility

The Primary Schools Bowling League is open to all Singapore Citizens, Singapore Permanent Residents and foreign students STUDYING IN THE PRIMARY LEVEL (Primary 1 to 6 students), below the age of 13 years old as at 1 Jan 2017, each of which must individually and collectively qualify under the Rules and Regulations of this League (World Bowling General Playing Rules as guide).

4. Format of Play

This league will comprise of students from **Primary 1 to 6**.

5. League Committee

The Management of the League shall be vested in a League Committee comprising all the team Teachers / Captains. A Captain may designate another team member to act as the Team's Representative. Each member of the Committee is entitled to only one vote, whether he / she is a Team Captain or the duly appointed Representative.

6. Team Captain – Authority, Responsibility and Duties

The Team Captain is responsible for the eligibility, conduct and attendance of his / her team. He / She shall serve as his / her team's representative for the League. It is at the discretion of the participating school to send an accompanying teacher during the Weekly League plays.

The Captain for each day's bowling shall be responsible for the correctness of the team's score sheet, having audited all totals with the Captain of the opposing team.

The Team Captain shall be responsible for all payments of bowling fees, registration fees and trophy funds. There shall be no arrears.

7. Playing Rules

This League shall be played in accordance with these Rules and Regulations. This is a Foursome League of Boys & Girls Teams.

- a) Each team shall comprise of four (4) bowlers, with an official line-up consisting of at least three (3) bowlers.
- b) A team without the official line-up at the start of the league game will be deemed to be a walkover.
1. Any team bowling with less than the number of bowlers required for an official line-up but having the required minimum number of three bowlers shall use a blind score of 80 per game for the absent bowler.

8. Handicap System

All bowlers will start on fresh handicap. Handicap will be calculated on the formula, $(200 - \text{Average}) \times 50\%$, after the first 3 games are bowled, **AND** to be added into the games after calculation. Maximum handicap for boys & girls shall be 40 pin-falls.

9. Starting Time and Duration of League

All scheduled weekly leagues will start on each **Saturday & Sunday morning** promptly at **9.00 am**, according to the schedule, Commencing from **22 January 2017**. Teams will bowl as per schedule. This round will consist of **4 weeks**.

When games are declared forfeited, the team present must bowl its games as though actually contested. A complete frame must be bowled on one lane before the lead-off man start to bowl the next frame on the adjoining lanes. For any team withdrawn from the league all previous score and points achieved remains. (No adjustment to be made)

11. League Fees

Game fees for each team (4 bowlers) per week: **\$40.00 (3 games per bowler)**. **Total of \$40.00 x 4 weeks = \$160.00 per team**

Masters Fees: \$20 per bowler

12. League Division Information and Position Standing Points System

- a) The League shall be played based on a Round Robin System according to the number of teams per division e.g. 24 teams = 24 points system, 23 teams = 23 points system, etc.;
- b) Each week, each team will bowl a **series of 3 games**;
- c) Round robin points will be awarded based on the team's total series score i.e. assuming 24 teams, the team with the highest series score will get 24 points and the team with lowest series score will get 1 point.

13. WEEKLY GROUP EVENT

There will be 3 weekly awards given to:

- 13.1) High Game of the Week: Highest game bowled for the week (scratch) – Multiple wins possible.
- 13.2) Individual High series: Total Pin-falls including Handicap – Multiple wins possible.
- 13.3) Best Team of the Week: Individual Team Series with Handicap (i.e. Total pin-falls for 4 bowlers in 1st, 2nd or 3rd Game with handicap) – Multiple wins possible.

14. Tie in Position

In the event of a tie for final league position, total pinfalls will be the deciding factor. If total pinfalls is equal, then the least difference between the highest and lowest team's pinfalls with handicaps in the last three game series bowled shall be the deciding factor.

15. Forfeiture

Games shall be declared forfeited under the following conditions:

- a) When a Team fails to appear to bowl when scheduled;
- b) A Team does not have the required number of players present to constitute a legal team at the start of the League proper; &
- c) A Team, when present, declines to bowl scheduled game.

16. Obvious Error

Errors in scoring or errors in calculation in League play must be brought up to the SBF Tournament Staff's attention before the next League match commences. Protest received after the next League match has started will not be entertained. The SBF Tournament Committee shall decide upon questionable errors.

The Captain or his / her Representative shall be responsible for the legibility and accuracy of the score sheet.

Singapore Bowling Federation

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17. Roster

Rosters shall be limited to a maximum of 10 players for each team. A player **cannot** bowl for two teams. In the event that a bowler has earlier bowled for the school but left to join another school, he/she may join in the New School Team provided the school does not have the maximum no. of players submitted (no substitutions / no replacements). Any team fielding such player/s will be penalized and full marks will be awarded to its opponent of that day of league bowling.

At least 3 players from the team's current roster must be present to form a legal line up to start a game in a series or the game will be forfeited accordingly.

18. Blind Scores 80 Scratch

A team, which is required to bowl, with less than the number of players required for a full line-up, shall be permitted to use a blind score.

The blind score shall be 80 pin scratch - (irregardless if it is for girls or boys) and shall be placed last in the line-up.

Legal Team: 3 bowlers must be present to constitute a legal team when the league starts proper, otherwise it will be considered as a walkover.

19. Any Matter Not Provided For

SBF Tournament Committee shall rule upon any matter not provided for in these Rules. Such action will be governed by a majority vote, subject only to appeal to SBF Tournament Committee.

20. League Masters

The top 20 Boys & 16 Girls, based on average, shall qualify for the League Masters. (Top Average - Minimum attempt of 6 games)

Each bowler shall bowl on scratch basis, in 6-game series.

All League Master Finalists are to check-in at least 30 minutes before the scheduled time for the League Masters; failing which he/she will be disqualified and the respective reserve will be called. The clock in the bowling centre will be the official timepiece.

21. Attire

It shall be the duty of each bowler to dress appropriately for bowling.

22. Tardy Players

A bowler who arrives late during the league will be allowed to bowl the first game **only** if the **last opponent has not finished his / her third frame** of the 1st game. However, he / she will **not** be allowed to join in the third game if he / she should miss the first two games. All tardy bowlers shall begin bowling from the first frame without the benefit of a warm up. In the event that a team does not have a minimum required number of bowlers after the last bowler from the opposing team has completed his / her third frame of his / her first game, a walkover shall be declared.

Position (Line-up) of tardy players – refer rule on Order of Bowling.

23. Disability, Injury or Emergency

When a player is unable to complete a game because of disability, injury or emergency, the team of which he / she is a member of, shall count his / her actual score from the frames bowled including handicap in the game or blind score, whichever is higher will apply.

24. Order of Bowling

After a game has started, no changes shall be made in order of play during such series. Once a player is removed from a game, he / she are **not** allowed to return to bowl in the same game. A tardy player who is allowed to bowl will be placed LAST in his / her team's line up.

25. Walk-Over (No Show / Illegal Team)

- (a) Should a walkover occur, the team bowling against the walkover must bowl as scheduled;
- (b) The team bowling against the walkover can bowl for all high game and high series awards;
- (c) The team bowling for such awards will maintain a regular team line-up and use two assigned lanes as in the league schedule.

26. Roll-Offs

- (a) There shall be no roll-off in this league except under exceptional approval by the SBF Tournament Committee in view of school events;
- (b) Any roll-off must be completed before the affected week's league day and the SBF Tournament Staff must be informed in advance of any individual team roll-off to ensure lane availability;
- (c) Such teams shall not be entitled to all awards.

27. Bye-Blind Team

A team receiving a bye must bowl as though actual competition. Total pin-falls shall count towards the team's record. A minimum of 321 pin-falls per team game must be bowled in order to win the weekly team game point (1 point is awarded), if not no point is given.

28. Protests

Any protests affecting eligibility of general playing rules must be confirmed in writing to the SBF Tournament Committee not later than **twenty-four (24) hours** after the series in which the infraction occurred has been bowled. Any protests resulting out of competition on the concluding day of a league's schedule must be filed **immediately** thereafter.

Each protest under this rule must be specific in itself and this rule **shall** not be construed to cover a previous or similar violation.

29. Other Information

Venue: SingaporeBowling @ Rifle Range

Masters: 12 February 2017

Time: Roll-off 10am

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Prize List

Overall Team Award

Champion	Team Trophy + Medals + Products
2 nd Position	Team Trophy + Medals + Products
3 rd Position	Team Trophy + Medals + Products
4 th Position	Team Trophy + Medals + Products
5 th Position	Team Trophy + Medals + Products
6 th Position	Team Trophy + Medals + Products

Highest Game Award

	Boys	Girls
Week 1	Products	Products
Week 2	Products	Products
Week 3	Products	Products
Week 4	Products	Products

Masters

	Boys	Girls
Champion	Trophy + Products	Trophy + Products
2 nd Position	Trophy + Products	Trophy + Products
3 rd Position	Trophy + Products	Trophy + Products
4 th Position	Trophy + Products	Trophy + Products
5 th Position	Trophy + Products	Trophy + Products
6 th Position	Trophy	Trophy
7 th Position	Trophy	Trophy
8 th Position	Trophy	Trophy

**Product prizes subject to confirmation.*

Weekly Best Team (with handicap)

Week 1	Products
Week 2	Products
Week 3	Products
Week 4	Products

Weekly Individuals High Series (with handicap)

	Boys	Girls
Week 1	Products	Products
Week 2	Products	Products
Week 3	Products	Products
Week 4	Products	Products

**Product prizes subject to confirmation.*